



Production Laboratory: Sound (DRAM 2630)  
THE UNIVERSITY OF VIRGINIA  
DEPARTMENT OF DRAMA

**DRAM 2630**

**Production Laboratory: Sound (1-3 credit hours)**

**Meeting Times: TBA**

Instructed by Michael Rasbury

*This material can be found online at <http://www.people.virginia.edu/~mr2xk/home.html>*

**OFFICE**

Michael Rasbury, Room 208B, Culbreth Theatre. Schedule appointments by phone at (434) 982-4542 or by email at [mr2xk@virginia.edu](mailto:mr2xk@virginia.edu). I check email daily.

**GOAL FOR STUDENTS OBTAINING DESIGN LAB CREDIT**

Students will gain practical and technical experience in theater making while actively engaging in the process of creating theatrical productions.

**STUDENT LEARNING OBJECTIVES WHILE SERVING ON RUN CREW**

- 1- Students will actively engage in the professional theater process during rehearsals and performances to execute academic theatrical productions.
- 2- Students will develop in-depth knowledge of various interpersonal skills necessary to the creation of theater including collaboration, communication, conflict-resolution, and creative problem solving.

**COURSE DESCRIPTION**

DRAM 2630 is a practicum course in which students apply sound design principles, methods, and information in correlation with the current Drama production schedule. Students learn the application of sound technology to actual theatrical production projects. May be repeated up to four credits.

There are two ways to earn DRAM 2630 credit:

**DRAM 2630 requires participation as Sound Operator or Assistant for a main stage production.**

- The participant will attend all designated rehearsals and performances, including crew run-through, tech rehearsals, dress rehearsals, and performances. The participant will participate in the process of striking equipment at the end of the performance.
- The participant will be required to operate sound equipment during performance in order to execute the sound design for the production.

**DRAM 2630 requires participation as Sound Designer for a main stage production.**

- The participant will attend all designated design meetings, key rehearsals leading up to designer run-through, tech rehearsals, dress rehearsals, and opening night.
- The participant will be required to work with the director and other designers with the goal of providing a design for sound for the production.
- Designer will present a cue list before rehearsals begin, work with director in approving the list, create all sounds/music cue listed, and periodically meet with professor during the process.
- Designer will be ready with all sounds and music for sound check in the theatre.

**ATTENDANCE**

You should make every effort to be present at each scheduled time slot. The Sound Designer, Operator and Assistants control all the functions of the sound for a production during the dress rehearsals and performances. Except for the case of serious emergency, he or she must be present. **One unexcused absence will result in a grade of an "F."**

**AVAILABLE FALL 2018 PRODUCTIONS AND DATES**

Students are responsible for comparing the following lists of dates to the production calendar. These list may omit required dates listed on the department production calendar at: <http://drama.virginia.edu/resources-students>

**The Wolves**

**Needs Sound Designer and One Sound Operator, Designer is only required through opening night but will need to attend key rehearsals and meetings prior to these dates (see Michael Rasbury) and Sound Operator is required for all dates.**

**Crew Run**

Oct 1, 2018, 7:00 PM to 11:00 PM

**Sound Check**

Oct 6, 2018, 6:00 PM to 11:00 PM

**Shift (May not be required)**

Oct 11, 2018, 6:00 PM to 11:00 PM

**Tech**

Oct 12, 2018, 6:00 PM to 11:00 PM

**Tech**

Oct 13, 2018, 1:00 PM to 5:00 PM

Oct 14, 2018, 6:00 PM to 10:00 PM

**Dress**

Oct 15, 2018, 6:00 PM to 11:00 PM

**Dress**

Oct 16, 2018, 6:00 PM to 11:00 PM

**Dress**

Oct 17, 2018, 6:00 PM to 11:00 PM

**Performance**

Oct 18, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go  
**Performance**

Oct 19, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go  
**Performance**

Oct 20, 2018, 1:00 PM to 5:00 PM, 1:30 PM house opens, 2 PM Go

Oct 20, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go  
**Performance**

Oct 24, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go  
**Performance**

Oct 25, 2018, 6:00 PM to 11:30 PM, 7:30 PM house opens, 8 PM Go  
**Performance**

Oct 26, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go  
**Performance**

Oct 27, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go  
Potential Strike to follow

Additional times may be required

### **Fall Dance Concert**

**Needs One Sound Operator for all dates.**

#### **Sound Check**

TBA November 3, 2018, 6:00 PM to 11:00 PM

#### **Tech**

November 8, 2018, 6:00 PM to 11:00 PM

#### **Tech**

November 9, 2018, 6:00 PM to 11:00 PM

#### **Tech**

November 10, 2018, 1:00 PM to 5:00 PM

#### **Dress**

November 12, 2018, 6:00 PM to 11:00 PM

#### **Dress**

November 13, 2018, 6:00 PM to 11:00 PM

#### **Dress**

November 14, 2018, 6:00 PM to 11:00 PM

#### **Performance**

November 15, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

#### **Performance**

November 16, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

#### **Performance**

November 17, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

Strike to follow

Additional times may be required

### **Tartuffe**

**Needs Sound Designer and One Sound Operator (Tori Meyer), Designer is only**

**required through opening night but will need to attend key rehearsals and meetings prior to these dates (see Michael Rasbury) and Sound Operator is required for all dates.**

**Sound Check**

November 10, 2018, 6:00 PM to 11:00 PM

**Crew Run**

November 13, 2018, 7:00 PM to 11:00 PM

**Shift (May not be required)**

November 15, 2018, 6:00 PM to 11:00 PM

**Tech**

November 17, 2018, 1:00 PM to 5:00 PM

November 17, 2018, 6:00 PM to 10:00 PM

**Tech**

November 19, 2018, 2018, 6:00 PM to 11:00 PM

**Tech**

November 26, 2018, 2018, 6:00 PM to 11:00 PM

**Dress**

November 27, 2018, 6:00 PM to 11:00 PM

**Dress**

November 28, 2018, 6:00 PM to 11:00 PM

**Dress**

November 29, 2018, 6:00 PM to 11:00 PM

**Performance**

November 30, 2018, 6:00 PM to 11:00 PM

**Performance**

December 1, 2018, 1:00 PM to 5:00 PM, 1:30 PM house opens, 2 PM Go

December 1, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

December 4, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

December 5, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

December 6, 2018, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

Potential Strike to follow

Additional times may be required

**AVAILABLE SPRING 2019 PRODUCTIONS AND DATES**

Students are responsible for comparing the following lists of dates to the production calendar. These list may omit required dates listed on the department production calendar at: <http://drama.virginia.edu/resources-students>

**New Works Festival**

**Sound Designer (Kylan Luna) and needs One Sound Operator, Designer is only required through opening night but will need to attend key rehearsals and meetings prior to**

**these dates (see Michael Rasbury) and Sound Operator is required for all dates.**

**Sound Check**

January 20, 2019, 6:00 PM to 11:00 PM

**Crew Run**

January 22, 2019, 7:00 PM to 11:00 PM

**Shift (May not be required)**

January 24, 2019, 6:00 PM to 11:00 PM

**Tech**

January 25, 2019, 6:00 PM to 11:00 PM

**Tech**

January 26, 2019, 1:00 PM to 5:00 PM

January 26, 2019, 6:00 PM to 10:00 PM

**Dress**

January 28, 2019, 6:00 PM to 11:00 PM

**Dress**

January 29, 2019, 6:00 PM to 11:00 PM

**Dress**

January 30, 2019, 6:00 PM to 11:00 PM

**Performance**

January 31, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

February 1, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

February 2, 2019, 1:00 PM to 5:00 PM, 1:30 PM house opens, 2 PM Go

February 2, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

Potential Strike to follow

Additional times may be required

**Stick Fly**

**Needs Sound Designer and One Sound Operator, Designer is only required through opening night but will need to attend key rehearsals and meetings prior to these dates (see Michael Rasbury) and Sound Operator is required for all dates.**

**Sound Check**

February 16, 2019, 6:00 PM to 11:00 PM

**Crew Run**

February 19, 2019, 7:00 PM to 11:00 PM

**Shift (May not be required)**

February 21, 2019, 6:00 PM to 11:00 PM

**Tech**

February 22, 2019, 2018, 6:00 PM to 11:00 PM

**Tech**

February 23, 2019, 1:00 PM to 5:00 PM

February 23, 2019, 6:00 PM to 10:00 PM

**Dress**

February 25, 2019, 6:00 PM to 11:00 PM

**Dress**

February 26, 2019, 6:00 PM to 11:00 PM

**Dress**

February 27, 2019, 6:00 PM to 11:00 PM

**Performance**

February 28, 2019, 6:00 PM to 11:00 PM

**Performance**

March 1, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

March 2, 2019, 1:00 PM to 5:00 PM, 1:30 PM house opens, 2 PM Go

March 2, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

March 5, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

March 6, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

March 7, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

Potential Strike to follow

Additional times may be required

### **Spring Dance Concert**

**Needs One Sound Operator for all dates.**

**Sound Check**

TBA March, 2019, 6:00 PM to 11:00 PM

**Tech**

March 21, 2019, 6:00 PM to 11:00 PM

**Tech**

March 22, 2019, 6:00 PM to 11:00 PM

**Tech**

March 23, 2019, 1:00 PM to 5:00 PM

**Dress**

March 25, 2019, 6:00 PM to 11:00 PM

**Dress**

March 26, 2019, 6:00 PM to 11:00 PM

**Dress**

March 27, 2019, 6:00 PM to 11:00 PM

**Performance**

March 28, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

March 29, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

March 30, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

Strike to follow

Additional times may be required

**Spelling Bee**

**Needs Sound Designer and One Sound Operator, Designer is only required through opening night but will need to attend key rehearsals and meetings prior to these dates (see Michael Rasbury) and Sound Operator is required for all dates.**

**Sound Check**

April 6, 2019, 6:00 PM to 11:00 PM

**Crew Run**

April 9, 2019, 7:00 PM to 11:00 PM

**Shift (May not be required)**

April 11, 2019, 6:00 PM to 11:00 PM

**Tech**

April 12, 2019, 2018, 6:00 PM to 11:00 PM

**Tech**

April 13, 2019, 1:00 PM to 5:00 PM

April 13, 2019, 6:00 PM to 10:00 PM

**Dress**

April 15, 2019, 6:00 PM to 11:00 PM

**Dress**

April 16, 2019, 6:00 PM to 11:00 PM

**Dress**

April 17, 2019, 6:00 PM to 11:00 PM

**Performance**

April 18, 2019, 6:00 PM to 11:00 PM

**Performance**

April 19, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

April 23, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

April 24, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

April 25, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

April 26, 2019, 6:00 PM to 11:00 PM, 7:30 PM house opens, 8 PM Go

**Performance**

April 27, 2019, 1:00 PM to 5:00 PM, 1:30 PM house opens, 2 PM Go

Potential Strike to follow

Additional times may be required

**Optional Lab Credit Opportunity (when available)**

- Students will be responsible for assisting with installation of sound equipment, shop maintenance and organization, minor repair, and assistance with the sound design process for the current semester's productions.

- Students may suggest providing sound design and/or sound operation for departmental lab productions with instructor approval.
- A minimum of 36 hours of service in one hour or more increments are required per semester for full credit.
- All hours must be scheduled and approved by the instructor.

### **GRADING POLICY**

The instructor through consultation with the production staff and others related to the production will determine grades for this course. *The inherent technical skill or the lack thereof is not a factor in your course grade. A student with prior experience in sound has no greater chance of a good grade than a novice does.*

100-90= A, 89-80= B, 79-70= C, 69-60= D, and below 60= F

### **The Final Grade is based on the following areas:**

#### **Attitude & Growth**

**70%**

The student's attitude and growth portion of their grade is determined by the quality of their participation in the sound shop or as Sound Operator. The attitude and growth portion of the grade is a subjective evaluation of the student's performance during lab/production periods based on the following criteria; 1) Attitude- the student displays an eagerness to learn and be involved, 2) Inquisitiveness- the student displays an interest to know more about the subject, 3) Congeniality- the student works well with others during the course of the project, 4) Concern for the quality of work and overall quality of the productions, 5) Preparedness- the student is always prepared to work during each session, 6) Promptness – the student is always on time for each session. The Sound Operator and Assistants control all the functions of the sound for a production during the dress rehearsals and performances. Except for the case of serious emergency, he or she must be present. Only prior discussed and approved absences WITH official written notification as proof of the need of the absence will be excused. **One unexcused absence will result in a grade of an "F."**

#### **Log**

**15%**

Descriptive participation logs are due to my inbox ([mr2xk@virginia.edu](mailto:mr2xk@virginia.edu)) the morning after each rehearsal, tech rehearsal and performance. This should be in spreadsheet form with data captured for the following categories/columns: Date, Time In, Time Out, Type of Call, brief description of participation or work completed, and concerns. I will read these after every rehearsal or performance and respond if necessary. A full version of the spreadsheet is due to my inbox the day after the production closes. The spreadsheet should be emailed to me, attached as a document and named using the format of lastnamefirstname\_productionnamereport.xlsx. Example: rasburymichael\_hamletlog.xlsx.



## **Final Report**

**15%**

A final report is due to my inbox ([mr2xk@virginia.edu](mailto:mr2xk@virginia.edu)) no more than one business week after the production closes. In this report, detail how your participation in sound production relates to concepts learned in class. Detail your expectations going in to the process and compare in detail what you actually experienced. Describe notions garnered from observing and participation in the collaborative process. Please provide a minimum of two, double spaced pages, with 12 point font. The report should be emailed to me, attached as a document and named using the format of lastnamefirstname\_productionnamereport.docx. Example: rasburymichael\_hamletreport.docx.

## **DRAMA DEPARTMENT SAFETY STATEMENT**

In order for the department to operate in a safe and efficient manner, we are asking all students, faculty and staff that work, rehearse, and attend classes in the Drama Department to assist in maintaining a safe atmosphere. Recently there have been a number of forced entries and acts of vandalism in our building that have caused us to reconsider our procedures that ensure the safety of the staff and students. We are asking everyone to report any acts of vandalism, breaking and entering, or suspicious people in the building to the University Police or faculty/staff. Hence forth, any person found committing forced entry or vandalism, will be reported to the police. This action is a unanimous commitment by the faculty and staff of the Drama Department. By working together, we can make this a safe working environment for everyone.

## **LEARNING DISABILITIES, TITLE 504 AND AMERICANS WITH DISABILITIES ACT**

If a student has a disability, which may require assistance or accommodations, or has any questions related to any accommodations for testing, note takers, readers, etc., please feel free to make an appointment with the instructor during office hours or please speak with the instructor as soon as possible. If a student has questions they may find more information by contacting the Learning Needs and Evaluation Center or by visiting the following website: <http://www.virginia.edu/vpsa/services.html>

## **IMPORTANT DATES TO NOTE:**

**September 5**, Last Day for Adding New Courses, Last Day to Elect the AU (Audit) Option, and Last Day to Change to or from "Credit/No Credit" Option.

**September 6**, Last Day to Drop a Class. ☒

**October 17**, Last Day to Withdraw from a Course.

*Students needing special accommodations are encouraged to discuss the need with the professor as soon as possible.*

*This syllabus is subject to change at any time, without prior notice, and it is the responsibility of the student to keep informed of changes, new material, or missed content.*