

# Lecture 19

Start new topic: Hamiltonian dynamics

= another formulation of mechanics ... Why?

Already have two ways

Newtonian: direct & intuitive  $(\vec{r}, \dot{\vec{r}})$

Lagrangian: useful for constraints  $(q, \dot{q})$

Hamiltonian much like Lagrangian, but use  $(q, p)$   
rather than  $(q, \dot{q})$

Several advantages:

(1) Often have  $p = \text{const}$  ... convenient

(2) More flexibility in coords

Lagrange:  $q \rightarrow Q = f(q, t)$

$\dot{q} \rightarrow \dot{Q} = \frac{dQ}{dt}$

Hamilton:  $q \rightarrow f(q, p, t)$

$p \rightarrow g(q, p, t)$

certain restrictions on  $f$  &  $g$

Class of transformations = "Canonical transforms"

Permits some fancy tricks

ie, find coords where every coord = constant

- Not so useful for practical solutions,  
but nice for theoretical derivations

(3) Close relation to QM

- Can make Hamiltonian formalism  
almost exactly like quantum theory

⇒ hope to understand QM better

Start by going from  $(q, \dot{q})$  to  $(q, p)$

Example Particle in plane, potential  $V(r, \phi)$

$$L = T - V = \frac{1}{2} m \dot{r}^2 + \frac{1}{2} m r^2 \dot{\phi}^2 - V(r, \phi)$$

$$\text{Egns of motion} \quad \frac{d}{dt} \frac{\partial L}{\partial \dot{r}} - \frac{\partial L}{\partial r} = 0$$

$$\frac{d}{dt} \frac{\partial L}{\partial \dot{\phi}} - \frac{\partial L}{\partial \phi} = 0$$

$$\frac{\partial L}{\partial \dot{r}} = m \dot{r}$$

$$\frac{\partial L}{\partial \dot{\phi}} = m r^2 \dot{\phi}$$

$$\frac{\partial L}{\partial r} = m r \dot{\phi}^2 - \frac{\partial V}{\partial r}$$

$$\frac{\partial L}{\partial \phi} = - \frac{\partial V}{\partial \phi}$$

Recall  $p_r = \frac{\partial L}{\partial \dot{r}}$

$$\text{So } p_r = m \dot{r}$$

$$p_\phi = m r^2 \dot{\phi}$$

Egns of motion →

$$\frac{dp_r}{dt} = \frac{\partial L}{\partial r} = m r \dot{\phi}^2 - \frac{\partial V}{\partial r}$$

$$\frac{dp_\phi}{dt} = \frac{\partial L}{\partial \phi} = - \frac{\partial V}{\partial \phi}$$

Put RHS in terms of  $p$ 's:

$$m r \dot{\phi}^2 = \frac{(m r^2 \dot{\phi})^2}{m r^3} = \frac{p_\phi^2}{m r^3}$$

So

$$\dot{p}_r = -\frac{p_\phi^2}{m r^3} - \frac{\partial V}{\partial r}$$

$$\dot{p}_\phi = -\frac{\partial V}{\partial \phi}$$

new eqns of motion  
for  $(r, p_r, \phi, p_\phi)$

Got from eqns for  $(r, \dot{r}, \phi, \dot{\phi})$

Say we tried to skip that step...

write  $L(r, p_r, \phi, p_\phi)$

$$= \frac{p_r^2}{2m} + \frac{p_\phi^2}{2m r^2} - U(r, \phi)$$

Try  $\dot{p}_r = \frac{\partial L}{\partial r}$  as before

$$\dot{p}_r = -\frac{p_\phi^2}{m r^3} - \frac{\partial V}{\partial r} \quad \times \text{ Wrong!}$$

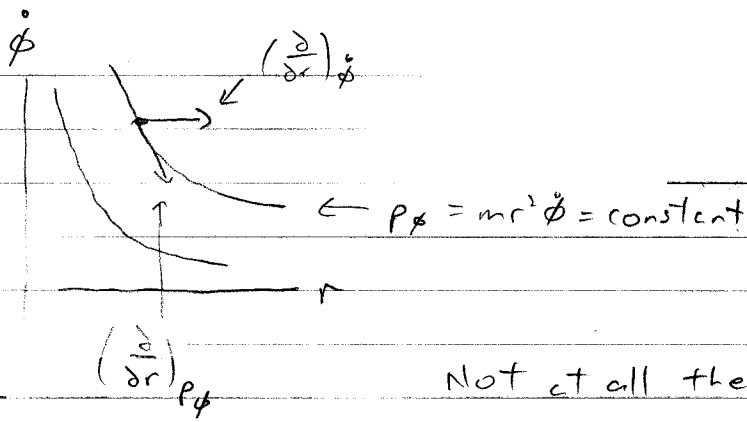
What's the problem?

Lagrange eqns really  $\frac{d}{dt} \left( \frac{\partial L}{\partial \dot{r}} \right)_{r, \phi, \dot{\phi}} = \left( \frac{\partial L}{\partial r} \right)_{\dot{r}, \phi, \dot{\phi}}$

fixed

$$\text{or } \dot{p}_r = \left( \frac{\partial L}{\partial r} \right)_{\phi, \dot{r}, \dot{\phi}} \neq \left( \frac{\partial L}{\partial r} \right)_{\phi, p_r, p_\phi}$$

$\left( \frac{\partial L}{\partial r} \right)_{\dot{r}}$  and  $\left( \frac{\partial L}{\partial r} \right)_{p_r}$  are derivatives in different directions



Relate using chain rule:

Say  $f = f(x, y)$  and  $y = y(x, z)$

so  $f = f(x, y(x, z))$

$$\left(\frac{\partial f}{\partial x}\right)_z = \left(\frac{\partial f}{\partial x}\right)_y + \left(\frac{\partial f}{\partial y}\right)_x \left(\frac{\partial y}{\partial x}\right)_z$$

Chain rule for partial derivatives

Applying here, get

$$\left(\frac{\partial L}{\partial r}\right)_{p_\phi} = \left(\frac{\partial L}{\partial r}\right)_{\dot{\phi}} + \left(\frac{\partial L}{\partial \dot{\phi}}\right)_r \left(\frac{\partial \dot{\phi}}{\partial r}\right)_{p_\phi}$$

$$-\frac{p_\phi^2}{mr^3} - \frac{\partial v}{\partial r} = \left(\frac{p_\phi^2}{mr^3} - \frac{\partial v}{\partial r}\right) + p_\phi \left(-\frac{2p_\phi}{mr^3}\right)$$

works ✓

That's basic problem:

Lagrange has  $\dot{p}_r = \left(\frac{\partial L}{\partial q_r}\right) \dot{q}_r$

We'd like  $\dot{p}_r = \left(\frac{\partial \text{"something"}}{\partial q_r}\right) p_r$

Turns out "something" is Hamiltonian  $H$

$$H = \sum_{\lambda} p_{\lambda} \dot{q}_{\lambda} - L$$

$$\left( \frac{\partial H}{\partial q_0} \right)_{p's} = \sum_{\lambda} p_{\lambda} \left( \frac{\partial \dot{q}_{\lambda}}{\partial q_0} \right)_{p} - \left( \frac{\partial L}{\partial q_0} \right)_{p}$$

$$= \sum_{\lambda} p_{\lambda} \left( \frac{\partial \dot{q}_{\lambda}}{\partial q_0} \right)_{p} - \left[ \left( \frac{\partial L}{\partial q_0} \right)_{\dot{q}} + \sum_{\lambda} \left( \frac{\partial L}{\partial \dot{q}_{\lambda}} \right)_{\dot{q}} \left( \frac{\partial \dot{q}_{\lambda}}{\partial q_0} \right)_{p} \right]$$

$$= \sum_{\lambda} p_{\lambda} \left( \frac{\partial \dot{q}_{\lambda}}{\partial q_0} \right)_{p} - \left( \frac{\partial L}{\partial q_0} \right)_{\dot{q}} - \sum_{\lambda} p_{\lambda} \left( \frac{\partial \dot{q}_{\lambda}}{\partial q_0} \right)_{p}$$

$$= - \left( \frac{\partial L}{\partial q_0} \right)_{\dot{q}} = - \dot{p}_0 \quad \checkmark$$

Could have defined  $H = L - p\dot{q}$  to avoid minus sign,  
but then  $H = -E$ , less nice

Example of Legendre Transform:

Given function  $f(x, y)$  with  $z = \left( \frac{\partial f}{\partial y} \right)_x$

Make new function  $g(x, z) = f - yz$

$$\text{Then } \left( \frac{\partial g}{\partial x} \right)_z = \left( \frac{\partial f}{\partial x} \right)_y$$

Change variable from  $y$  to  $z$  w/o affecting  $x$ -derivatives

Very important in Stat Mech, see next semester

$\Rightarrow$  Stat mech classes??

So for Hamiltonian formulation, eqn of motion is

$$\dot{p}_\sigma = - \left( \frac{\partial H}{\partial q_\sigma} \right)_p$$

Can also work out

$$\begin{aligned} \left( \frac{\partial H}{\partial p_\sigma} \right)_q &= \left( \frac{\partial}{\partial p_\sigma} \left[ \sum_\lambda p_\lambda \dot{q}_\lambda - L \right] \right)_q \\ &= \dot{q}_\sigma + \sum_\lambda p_\lambda \left( \frac{\partial \dot{q}_\lambda}{\partial p_\sigma} \right)_q - \left( \frac{\partial L}{\partial p_\sigma} \right)_q \\ &= \dot{q}_\sigma + \sum_\lambda p_\lambda \left( \frac{\partial \dot{q}_\lambda}{\partial p_\sigma} \right)_q - \sum_\lambda \underbrace{\left( \frac{\partial L}{\partial \dot{q}_\lambda} \right)_q}_{p_\lambda} \left( \frac{\partial \dot{q}_\lambda}{\partial p_\sigma} \right)_q \end{aligned}$$

$$= \dot{q}_\sigma$$

So

$$\dot{q}_\sigma = \frac{\partial H}{\partial p_\sigma}$$

Usually just reproduces  
 $p = p(\dot{q})$  function

Two coupled 1st-order eqns

- instead of one 2nd order eqn

- Note, in general, still need to calculate  $L$ 
  - in order to get  $H$  to start with

But for time-indep constraints, have  $H = T + V$

Can get  $p$  from

$$p_\sigma = \frac{\partial T}{\partial \dot{q}_\sigma} \quad \text{since } V \text{ indep } \dot{q}_\sigma$$

Example: Simple harmonic oscillator

$$T = \frac{1}{2} m \dot{x}^2 \quad U = \frac{1}{2} m \omega^2 x^2$$

$$p = \frac{\partial T}{\partial \dot{x}} = m \dot{x}$$

$$H = T + U = \frac{p^2}{2m} + \frac{1}{2} m \omega^2 x^2$$

$$\frac{\partial H}{\partial p} = \frac{p}{m} = \dot{x} \quad \Rightarrow \quad p = m \dot{x}, \text{ already had}$$

$$\frac{\partial H}{\partial x} = m \omega^2 x = -\dot{p}$$

$$\hookrightarrow -m \ddot{x}$$

Gives  $\ddot{x} = -\omega^2 x$ , as expected

$$\text{Could also solve } \frac{d}{dt} \begin{bmatrix} x \\ p \end{bmatrix} = \begin{bmatrix} 0 & 1/m \\ -m\omega^2 & 0 \end{bmatrix} \begin{bmatrix} x \\ p \end{bmatrix}$$

directly, by diagonalizing matrix

Example: Top in gravity

$$L = \frac{1}{2} I_1 (\dot{\alpha}^2 \sin^2 \beta + \dot{\beta}^2) + \frac{1}{2} I_3 (\dot{\alpha} \cos \beta + \dot{\gamma})^2 - M g l \cos \beta$$

$$p_\alpha = \frac{\partial L}{\partial \dot{\alpha}} = I_1 \dot{\alpha} \sin^2 \beta + I_3 \cos \beta (\dot{\alpha} \cos \beta + \dot{\gamma})$$

$$p_\beta = I_1 \dot{\beta}$$

$$p_\gamma = I_3 (\dot{\alpha} \cos \beta + \dot{\gamma})$$

$$\text{Gives } H = T + V = \frac{(p_\alpha - p_\beta \cos \beta)^2}{2I_1 \sin^2 \beta} + \frac{p_\beta^2}{2I_1} + \frac{p_\beta^2}{2I_3} + Mgl \cos \beta$$

$$= \frac{p_\beta^2}{2I_1} + V_{\text{eff}}(p_\alpha, p_\beta, \beta)$$

$$\dot{p}_\alpha = - \frac{\partial H}{\partial \alpha} = 0$$

$$\dot{p}_\beta = - \frac{\partial H}{\partial \beta} = - \left( \frac{\partial V_{\text{eff}}}{\partial \beta} \right)_{p_\alpha, p_\beta}$$

$$\dot{p}_x = - \frac{\partial H}{\partial x} = 0$$

We basically did it this way in Ch 5 without introducing formalism

Can get "standard" H's for common coords

Cartesian  $H = \frac{p_x^2 + p_y^2 + p_z^2}{2m} + V(x, y, z)$

Cylindrical  $H = \frac{1}{2m} (p_r^2 + p_z^2 + \frac{1}{r^2} p_\phi^2) + V(r, \phi, z)$

Spherical  $H = \frac{1}{2m} (p_r^2 + \frac{1}{r^2} p_\theta^2 + \frac{1}{r^2 \sin^2 \theta} p_\phi^2) + V(r, \theta, \phi)$

When is it convenient to use H instead of L?

When symmetry suggest one or more  $p_s = \text{constant}$

Terminology: if  $\frac{\partial L}{\partial q_\sigma} = 0$ , say  $q_\sigma$  is cyclic

Then also  $\frac{\partial H}{\partial q_\sigma} = 0$

Two consequences

1)  $p_\sigma = \text{constant}$

$$2) \quad \dot{q}_r = \frac{\partial H}{\partial p_r} \text{ is indep of } q_r \\ = f(q_1, \dots, q_{r-1}, q_{r+1}, \dots, p_s, t)$$

Can write formal solution

$$q_r(t) = \int f(\dots) dt$$

eliminate  $q_r$  from problem

So cyclic coords really "drop out"  
effectively reduce # of degrees of freedom

Saw already in central force + spinning top problems

→ if only one non-cyclic coordinate,  
problem reduces to 1D motion

= solved

Get same result in Lagrangian formalism, but  
more direct here

True power of formalism not really in solving  
problems directly, but in exploiting flexibility  
of transformations... next time.