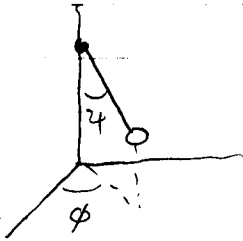


Lecture 14

Again, pick up Foucault problem from last time

Using Lagrangian



$$\vec{\omega} = \omega_e (\cos\theta \hat{z} - \sin\theta \hat{x})$$

$$\equiv \omega_{\perp} \hat{z} - \omega_{\parallel} \hat{x}$$

Got $L = \frac{1}{2} m v^2 + \vec{\omega} \cdot \vec{L} - V$

For $\vec{L} = m \vec{r} \times \vec{v}$

$$L_z = m l^2 \dot{\phi} \sin^2 \theta$$

$$L_x = m l^2 [\dot{\theta} \sin \phi + \dot{\phi} \cos \theta \sin \theta \cos \phi]$$

So $L = \frac{1}{2} m l^2 (\dot{\theta}^2 + \dot{\phi}^2 \sin^2 \theta) + m g l \cos \theta$

$$+ m l^2 \omega [\dot{\phi} (\cos \theta \sin^2 \theta - \sin \theta \sin \theta \cos \theta \cos \phi) - \dot{\theta} \sin \theta \sin \phi]$$

Look at equation for ϕ :

$$\frac{\partial L}{\partial \dot{\phi}} = m l^2 \dot{\phi} \sin^2 \theta + m l^2 \omega (\cos \theta \sin^2 \theta - \sin \theta \sin \theta \cos \theta \cos \phi)$$

$$\frac{d}{dt} \left[\frac{\partial L}{\partial \dot{\phi}} \right] = m l^2 \frac{d}{dt} [(\dot{\phi} + \omega_{\perp}) \sin^2 \theta]$$

$$- m l^2 \omega_{\parallel} [\dot{\theta} (\cos^2 \theta - \sin^2 \theta) \cos \phi - \dot{\phi} \sin \theta \cos \theta \sin \phi]$$

and $\frac{\partial L}{\partial \phi} = -m l^2 \omega \sin \theta \left[-\dot{\phi} \sin^2 \theta \cos^2 \theta \sin \phi + \dot{\theta} \cos \phi \right]$

Equation of motion is then

$$\frac{d}{dt} \left[\sin^2 \theta (\dot{\phi} + \omega_{\perp}) \right] - \omega_{\perp} \left[\dot{\theta}^2 (\cos^2 \theta - \sin^2 \theta) \cos \phi - \dot{\phi} \cos \theta \sin \theta \sin \phi + \dot{\theta} \cos \theta \sin \theta \sin \phi - \dot{\theta} (\cos^2 \theta + \sin^2 \theta) \cos \phi \right] = 0$$

$$\frac{d}{dt} \left[\sin^2 \theta (\dot{\phi} + \omega_{\perp}) \right] - 2\omega_{\perp} \dot{\theta} \sin^2 \theta \cos \phi = 0$$

So far, no approximations

But now assume small oscillations: $\theta \ll 1$
 $\sin \theta \rightarrow \theta$

$$\frac{d}{dt} \left[\theta^2 (\dot{\phi} + \omega_{\perp}) \right] - 2\omega_{\perp} \dot{\theta} \theta^2 \cos \phi = 0$$

$\underbrace{\hspace{10em}}_{2^{\text{nd}} \text{ order in } \theta} \qquad \underbrace{\hspace{10em}}_{\substack{3^{\text{rd}} \text{ order in } \theta \\ \rightarrow \text{neglect}}}$

Leaves

$$\theta^2 (\dot{\phi} + \omega_{\perp}) = \text{constant}$$

If $\theta = 0$ at some point in motion,
then constant = 0

$$\Rightarrow \dot{\phi} = -\omega_{\perp} = -\omega_e \cos \theta$$

Same as before ✓ Note approximation much clearer this way

Test covers material up to here:

Newtonian Mechanics (Ch 1)

- Center of mass & relative coords
- Orbits
- Scattering

Lagrangian Mechanics (Ch 3)

- Hamilton's principle
- Variational calculus
- Eqn of motion
- Small oscillations (simple & complex)
- Continuous media
- Hamiltonian & conservation laws

Non-inertial frame (Ch 2)

- Forces
- Motion on earth
- Lagrangian methods

Probably four questions, one from each chapter

Exam:

75 minutes

Closed book/notes

I'll supply any non-trivial integrals & trig identities

Historically, my exams average ~50%

- Don't expect to get everything

All problems equal weight, probably not same difficulty
Do easy ones first!

Start discussing Ch 5 material: Rigid Bodies

Still mostly about rotations

Here rotation isn't specified, need to solve for it

What is a rigid body?

Distribution of mass with fixed shape

Mass density $\rho(\vec{r})$
(or point particles m_p at \vec{r}_p)

Parts don't move relative to each other

Body moves as whole

Natural to introduce body coords

= coord frame attached to body

So all body-frame velocities = 0

(no Coriolis force)

Solve for motion of frame

6 coords

3 translation: position

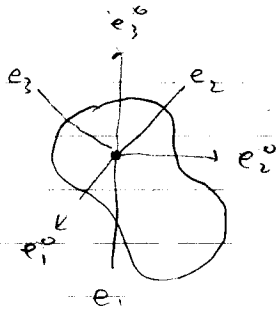
3 angles: orientation

Set up coords + find eqns of motion

Start with rotations:

Assume one point on body is fixed in
inertial frame

take as origin of body $\{\hat{e}_i\}$
+ inertial $\{\hat{e}_i^0\}$



Still have

$$\left(\frac{d\vec{r}}{dt}\right)_{\text{inert}} = \left(\frac{d\vec{r}}{dt}\right)_{\text{body}} + \vec{\omega} \times \vec{r}$$

But $\left(\frac{d\vec{r}}{dt}\right)_{\text{body}} = 0$

So $\left(\frac{d\vec{r}}{dt}\right)_{\text{inert}} = \vec{\omega} \times \vec{r}$

and kinetic energy is

$$T = \frac{1}{2} \int \rho(\vec{r}) \left(\frac{d\vec{r}}{dt}\right)^2 d^3r$$

$$= \frac{1}{2} \int \rho (\vec{\omega} \times \vec{r}) \cdot (\vec{\omega} \times \vec{r}) d^3r$$

use $(A \times B) \cdot (C \times D) = (A \cdot C)(B \cdot D) - (A \cdot D)(B \cdot C)$

$$T = \frac{1}{2} \int \rho [\omega^2 r^2 - (\vec{\omega} \cdot \vec{r})^2] d^3r$$

Quadratic in ω

Put in standard form $T = \frac{1}{2} \sum_{ij} I_{ij} \omega_i \omega_j$:

$$T = \frac{1}{2} \int \rho \left[r^2 \sum_i \omega_i^2 - \sum_i \omega_i r_i \sum_j \omega_j r_j \right] d^3r$$

$$= \frac{1}{2} \sum_{ij} \omega_i \omega_j \int \rho [r^2 \delta_{ij} - r_i r_j] d^3r$$

So $\left\{ I_{ij} = \int \rho (r^2 \delta_{ij} - r_i r_j) d^3r \right\}$

"inertia tensor" 3×3 matrix \mathbb{I}

(identity = $\mathbb{1}$)

Other quantity we'll use a lot is angular momentum \vec{L}

$$\begin{aligned}\vec{L} &= \int \rho(\vec{r}) \vec{r} \times \vec{v} d^3r \\ &= \int \rho(\vec{r}) \vec{r} \times (\vec{\omega} \times \vec{r}) d^3r \\ &= \int \rho(\vec{r}) [r^2 \vec{\omega} - (\vec{\omega} \cdot \vec{r}) \vec{r}] d^3r\end{aligned}$$

$A \times (B \times C) = (A \cdot C)B - (A \cdot B)C$

$$\begin{aligned}L_i &= \int \rho [r^2 \omega_i - \sum_j \omega_j r_i r_j] d^3r \\ &= \sum_j \omega_j \int \rho [r^2 \delta_{ij} - r_i r_j] d^3r \\ &= \sum_j I_{ij} \omega_j\end{aligned}$$

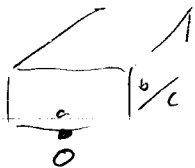
Inertia tensor again

Can see \mathbb{I} is important

Talk a bit about how to evaluate

Basic example: rectangular bar, sides a, b, c

Origin = mid-point of side a



Total mass M

volume $V = abc$

so $\rho = \frac{M}{V} = \frac{M}{abc}$

$$I_{ij} = \rho \int_{-a/2}^{a/2} dx \int_0^b dy \int_0^c dz (\delta_{ij} r^2 - r_i r_j)$$

$$r^2 = x^2 + y^2 + z^2$$

$$r_1 = x \quad r_2 = y \quad r_3 = z$$

Need integral of $x^2, y^2, z^2, xy, xz, yz$

$$x^2: \int_{-a/2}^{a/2} x^2 dx \int_0^b dy \int_0^c dz = \frac{x^3}{3} \Big|_{-a/2}^{a/2} bc = \frac{1}{12} a^3 bc$$

$$y^2: \int_{-a/2}^{a/2} dx \int_0^b y^2 dy \int_0^c dz = a \frac{y^3}{3} \Big|_0^b c = \frac{1}{3} ab^3 c$$

Similar $z^2 \rightarrow \frac{1}{3} abc^3$

$$xy: \int_{-a/2}^{a/2} x dx \int_0^b y dy \int_0^c dz = 0$$

Similar $xz \rightarrow 0$

$$yz: \int_{-a/2}^{a/2} dx \int_0^b y dy \int_0^c z dz = a \frac{y^2}{2} \cdot \frac{z^2}{2} = \frac{1}{4} abc^2$$

$$\begin{aligned} \text{So } I_{xx} &= \frac{M}{abc} \iiint d^3r (x^2 + y^2 + z^2 - x^2) \\ &= \frac{M}{abc} \left[\frac{1}{3} ab^3 c + \frac{1}{3} abc^3 \right] \end{aligned}$$

$$I_{xx} = \frac{1}{3} M (b^2 + c^2)$$

$$I_{yy} = \frac{M}{abc} \iiint d^3r (x^2 + z^2)$$

$$= \frac{M}{abc} \left(\frac{1}{12} a^3 bc + \frac{1}{3} abc^3 \right)$$

$$= \frac{1}{3} M \left(\frac{1}{4} a^2 + c^2 \right)$$

and $I_{zz} = \frac{1}{3} M \left(\frac{1}{4} a^2 + b^2 \right)$

$$I_{xy} = \frac{M}{abc} \iiint -xy d^3r = 0 = I_{xz}$$

$$I_{yz} = \frac{M}{abc} \iiint -yz \, d^3r$$

$$= -\frac{M}{abc} \left(\frac{1}{4} ab^2 c^2 \right) = -\frac{1}{4} Mbc$$

Clearly $I_{ii} = I_{jj}$

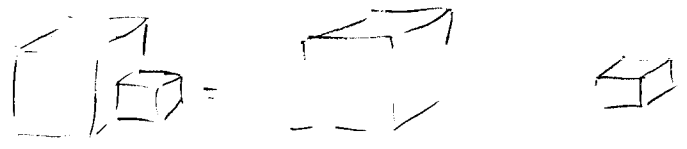
$$S_0 \quad \underline{I} = M \begin{bmatrix} \frac{b^2+c^2}{3} & 0 & 0 \\ 0 & \frac{a^2}{12} + \frac{c^2}{3} & -\frac{1}{4}bc \\ 0 & -\frac{1}{4}bc & \frac{a^2}{12} + \frac{b^2}{3} \end{bmatrix}$$

For more complicated object, use tricks

First: composition

If object composed of simpler objects j

$$\underline{I} = \sum \underline{I}_j$$



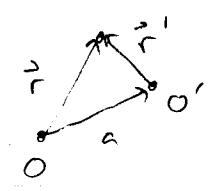
Can even subtract \underline{I} s to account for holes

* but need to use same origin for all parts!
origin = center of rotation

Fortunately, it's easy to relate \underline{I} at different origins

Say origin for \underline{I} is O
 \underline{I}' is $O + \vec{a}$

$$\text{Then } \vec{r}' = \vec{r} - \vec{a}$$



$$\begin{aligned}
I'_{ij} &= \sum d^3 r' \rho(\vec{r}') [\delta_{ij} r'^2 - r'_i r'_j] \\
&= \sum d^3 r \rho(\vec{r}) [\delta_{ij} |\vec{r} - \vec{a}|^2 - (r_i - a_i)(r_j - a_j)] \\
&= \sum d^3 r \rho(\vec{r}) [\delta_{ij} (r^2 - 2\vec{r} \cdot \vec{a} + a^2) - (r_i r_j - r_i a_j - r_j a_i + a_i a_j)] \\
&= \sum d^3 r \rho(\vec{r}) [\delta_{ij} r^2 - r_i r_j] \\
&\quad + (\delta_{ij} a^2 - a_i a_j) \sum d^3 r \rho(\vec{r}) \\
&\quad - 2 \delta_{ij} \vec{a} \cdot [\sum d^3 r \rho(\vec{r}) \vec{r}] \\
&\quad + a_i \sum d^3 r \rho(\vec{r}) r_j + a_j \sum d^3 r \rho(\vec{r}) r_i
\end{aligned}$$

Note $\sum d^3 r \rho(\vec{r}) \vec{r} = \text{center of mass } \vec{R}$

$$\text{so } I'_{ij} = I_{ij} + M(\delta_{ij} a^2 - a_i a_j) - 2\delta_{ij} \vec{a} \cdot \vec{R} + a_i R_j + a_j R_i$$

Particularly convenient if origin O is at center of mass

Then $\vec{R} = 0$ and

$$\boxed{I'_{ij} = \bar{I}_{ij} + M(\delta_{ij} a^2 - a_i a_j)} \quad \text{Parallel axis theorem}$$

\bar{I}_{ij} = inertia tensor relative to COM

Usually best to calculate \bar{I}_{ij} , use theorem to translate